

OCT-2016 - BCA Sem-6

Paper No: 602- Mobile Application Development using J2ME

Semester -6
Duration: 2-30 HRS

Subject-code: 3464
Total Marks: 70

Q-1 Answer the following question

- A Explain J2ME support for wireless device. 7
- B Explain Java Virtual Machine. 7

OR

- A Compare: J2ME & J2SE 7
- B Explain J2ME Best Practices and patterns. 7

Q-2 Answer the following question

- A Explain Display class with exception handling. 7
- B Explain screen class and alert class with example. 7

OR

- A Explain List class with necessary details. 7
- B Write a note on Palm OS Emulator. 7

Q-3 Answer the following question.

- A Write a note on Pointer Devices. 7
- B What do you mean by canvas? Explain its canvas. 7

OR

- A Write a note on graphics support of J2ME. 7
- B Write a note on animation support of J2ME. 7

Q-4 Answer the following question

- A Write a note of JDBC driver type. 7
- B Explain transaction processing. 7

OR

- A Write a note Embedded SQL. 7
- B Write a note on JDBC packages. 7

Q-5 Answer the following question

- A Write a note on cookies for Session tracking. 7
- B Write a note on WMA & SMS. 7

OR

- A Write a note on Bluetooth Service Model. 7
- B Write a note on OBEX request. 7