

- Q.1 (a) Define : Radio Transmission & It's Advantage & Limitation. [7]
(b) What is MIDlet? Explain lifecycle of it. [7]

OR

- Q.1 (a) Define : JVM, Microwave Technology & Mobile Radio Network. [7]
(b) Explain PDA in details [7]
- Q.2 (a) Explain Command Class in detail. [7]
(b) Write a note on Exception Handling with example. [7]

OR

- Q.2 (a) Explain Radio button with example. [7]
(b) Write a note on Screen Class & Alert Class. [7]
- Q.3 (a) Write a note on Drawing Method [7]
(b) What do you mean by Graphics? How to draw Rectangle. [7]

OR

- Q.3 (a) How to draw an image on screen? Explain with example [7]
(b) Write a note on Game action with example. [7]
- Q.4 (a) Explain JDBC Architecture in detail. [7]
(b) Explain SQL – Insert, update, Delete Query with example. [7]

OR

- Q.4 (a) Define : Primary key, Foreign key & Normalization. [7]
(b) Explain RecordEnumeration in detail. [7]
- Q.5 (a) What is HTTP? Explain Cookies for Session Tracking. [7]
(b) Explain Bluetooth Service Modal in details. [7]

OR

- Q.5 (a) How to Send Binary & Text SMS. [7]
(b) Write a note on WMA API in detail. [7]
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